FCFS Strategy for Homogeneous SWSN

Chandrakant Naikodi Visiting Professor, Dept. of CSE
Cambridge Institute of Technology,
Bangalore, India

Abstract— Scheduled Wireless Sensor Network (SWSN) is a kind of WSN where network has an ad-hoc infrastructure with unreliable topology. The First-Come-First-Served (FCFS) algorithm is the simplest scheduling algorithm where requests are dispatched according to their arrival time on the ready queue. The FCFS scheduling is fair in the formal sense or human sense of fairness but it is unfair in the sense that long requests which makes short requests to wait and unimportant requests make important jobs wait. However FCFS is more conventional than most of other schemes since it offers time basis. The FCFS scheme is not helpful in scheduling interactive nodes because it cannot guarantee good response time. The code for FCFS scheduling is simple to write and understand. One of the major drawbacks of this scheme is that the average time is often quite long. All sensor nodes with identical functionality are known as homogeneous SWSN. In this paper we are trying to evaluate SWSN with FCFS strategy so that future network would appreciate this approach.

Index Terms—**FCF**S, SWSN, WSN, Scheduled, Topology

Introduction

Scheduled Wireless Sensor Network (SWSN) is a kind of WSN where network has an ad-hoc infrastructure with varying topology. Normally WSN contains group of sensor nodes, each nodes is capable of sensing environmental changes over a period. There are varieties of sensor nodes/devices are available in the market. But the motto of all sensor nodes is to detect the changes of the environment in terms of message/packet and pass onto nearby/central/leader node. Usually group of such sensor nodes is called as WSN. The usage of this network is increasing day by day due to drastic changes in the environment/nature and to predict the upcoming disaster/event/task/message etc. The usage of such network is not just limited to environmental changes but also applied to hospital (patient/health monitoring), agriculture (crop monitoring system), vehicles (movements), city monitoring, crowd monitoring, ATMs/Banks/VIP places monitoring, etc.

SWSN is a scheduled WSN where bundles/occasions are activated/produced/sent in view of specific systems considering many components like hub's vitality, execution, organize lifetime, QOS, steering, inactivity, effectiveness, availability, security, and so on. There are many booking plans can be framed like FCFS(First Come First Serve), SFS(Shortest First Service), Priority, Physical/Logical gathering, Time Quantum, Dynamic, Auto Triggered, Malicious Curing, Validations, and so forth. These systems will help us to enhance vitality sparing, repetition in information, less overhead, expanding system

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lifetime, less support, exceedingly secured, solid, adaptable, dynamic nature, auto controlled, and so
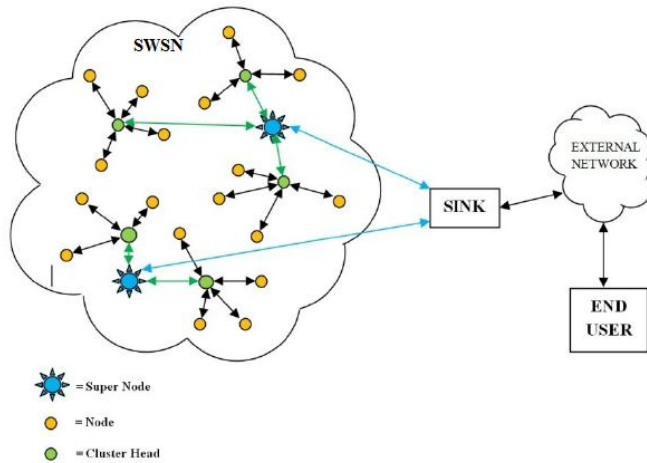
forth.

Figure 1: Structure of SWSN.

Figure 1 shows the basic architecture on the WSN, a homogeneous network is a computer network comprised of computers using alike configurations and protocols. A good instance of a homogeneous network is a one using Microsoft Windows over TCP/IP.

According to the manner the data are received from the sensor nodes, SWSNs are classified into three broad categories namely (i) homogeneous sensor networks, (ii) heterogeneous sensor network and (iii) hybrid sensor network. In the homogeneous sensor networks, all the sensor nodes and base stations are identical in terms of hardware capability and initial battery energy. As proposed in LEACH algorithm, the role of cluster heads is randomly and periodically rotated over all the nodes to ensure the same rate of dissipation of battery energy for all the sensor nodes. Heterogeneous sensor networks, has two or more different types of sensor nodes with different hardware capabilities and battery power are used. The sensor nodes with higher hardware competencies and more battery power compared to other sensor nodes act as cluster heads and perform as a normal sensor node. In hybrid sensor networks several mobile base stations work cooperatively to give fast data congregation in a real-time manner.

II. RELATED Work

Book [1], briefs basics of wireless sensor network, highlights research areas of WSN; it lists popular simulators for WSN and finally briefs applications and challenges of WSN. Sensors are becoming part of the life hence its usages are also spreading across machine/human health care, traffic control, home control, military operations, inventory control, area/forest/industry monitoring, air/water testing, etc, hence this field provides a wonderful opportunity for researchers, students and others to explore more.

In [2], discussed about security solutions in heterogeneous nodes in MANETs since those networks are more vulnerable to hackers or crackers. And proposed a potential enhancements and new research possibilities in the AdHoc middleware. It is a solution to security challenges in middleware for scalable and non scalable MANETs and it has found that the malicious node would not be a part of communication in the network. Tried to prove it is one of the effective techniques for security issues in heterogeneous nodes in MANETs.

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In [3], paper offers to share the data load among sensor nodes based on the logical grouping of WSN nodes. Load balancing can be accomplished to optimize resource usage, maximizing throughput, minimizing response time, and avoid overload by distributing work between alike types of sensor nodes. This will utilize multiple sensor nodes with load balancing as an alternative of single sensor nodes which may increase consistency through redundancy.

In [4][5][6], since energy efficient load balancing is a very necessary in WSN which helps to optimize resource usage, maximize throughput, maximize network lifetime, minimize response time, and avoid overload by sharing out work among alike type of sensor nodes with energy efficient routes[8[10][11][12][14]. Finally proposes an energy efficient load balancing among sensor nodes anchored in the logical and/or physical grouping of WSN.

In [7], as we know WSN have broad variety of application such as environmental monitoring, traffic analysis, industrial process monitoring, and planned systems. Large-scale WSNs are likely to play more and more important role in upcoming civilian and military application. Designing of MAC layer protocol for WSN is a challenging task due to limited battery power and limited bandwidth. Time Division Multiple Access Protocol solves both problems at the level of MAC layer. A variety of scheduling method for TDMA protocol with different objective has been proposed for WSNs. In this paper, they first outlined the sensor network properties that are crucial for the design of TDMA protocols and then, they have described quite a few TDMA protocols which are proposed for sensor networks.

In [9], the author has considered the problem of balancing indivisible unit size tokens on dynamic and heterogeneous systems. By altering a randomized strategy invented for homogeneous systems, we can attain an asymptotically nominal expected overload in l 1, l 2 and l ∞ norm while only slightly increasing the run-time by a logarithmic factor.

Low-energy adaptive clustering hierarchy (LEACH) is a popular energy-efficient adaptive clustering algorithm that forms node clusters based on the received signal strength and uses these local cluster heads as routers to the central station [15,16]. LEACH is an application-specific data dissemination protocol that uses clusters to extend the life of the SWSN. LEACH utilizes randomized rotation of local cluster heads to evenly distribute the energy load among the sensors in the network. LEACH uses three techniques specifically (i) randomized revolution of the cluster heads and corresponding clusters, (ii) localized coordination and control for cluster set-up and operation, and (iii) local compression to reduce global communication. LEACH clustering terminates in a finite number of Iteration, but does not assurance good cluster head distribution and assumes uniform energy consumption for cluster heads.

Design and Implementation

This work has been carried out in Java language with help of Oracle Database, the results shows the consistency of data processing in the SWSN types.

The simulation has targeted to improve the performance of SWSN types. The simulation experiment is assumed 500 nodes as network size, where the packet End-to-End delay is the standard time that packets get to traverse the SWSN network.

The delay includes the time from the generation of the packet from the initiator up to its reception at the application layer of destination including all the delays in the network such as buffer queues, time for transmission and delays induced by the routing activities and MAC control exchanges.

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Hence, End-to-End delay is depends upon how better a routing protocol chooses the variety of constraints in the network and shows the consistency of the routing protocol. So, considering proposed algorithm technique and above study on SWSN types, the algorithm has hopes of high growth in the future. The sample algorithm is as follows,

Begin
  t ← totalTime;
  i← 0; //current node
  N ← number of nodes;
  j← 0;
  numberOfRequests← All requests are counted;
  Begin loop (numberOfRequests-- !=0)
     Homo[i] = getFCFSRequests();
  end loop
  Begin loop (Homo[j] != null)
     t = dataProcess(Homo[j])
  end loop
end

Experimental results

Above algorithm has been simulated and extracted a result shown in Fig.2. All request has been received based on FCFS strategy but from homogeneous nodes. The graph shows the consistent performance improvement when a network size grown up.
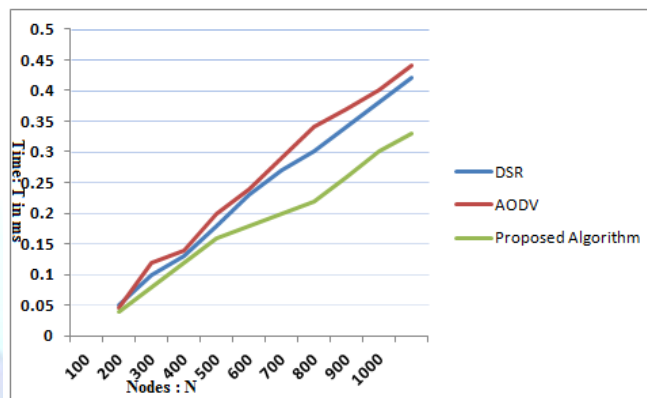

Figure 2. Time T of DSR, AODV and proposed algorithm V/S number of nodes.

Also proposed a theoretical model for energy efficient routing in homogeneous SWSN network but did not implement and evaluate the performance of the protocol in current simulator extensively. But we judge the impact of the model and its behaviour with respect to benchmark LEACH protocol.

Conclusion

In this paper, we propose a new strategy on new kind of network which is SWSN, since currently existed network is becoming invalidated or less popular, so it is good to have a new technology. The proposed algorithm on this SWSN will increase the network lifetime, battery saving, bandwidth saving, and performance improvement by computing the FCFS requests of each node based on the arrival information provided by each sensor node in the network.

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